ACER PREDATOR INDIA 2019 –

PlayerUnknown'sBattlegrounds(PC) RULE BOOK (Tentative)

Format
Online Qualifiers:
Online Qualifiers will be held from 1st November till 20th November where top teams will qualify for the Acer Predator Indian Finals which will be held in Bangalore where winner of LAN finals will qualify for Acer Predator Grand Finals which will be held in Manila.
Registration Dates – 14th October – 1st November 2019

Player Eligibility
• A Squad must consist of 4 members.
• A registered team can have 1 extra player as stand-in
• Every Member/Player in a team must have their own steam account and PlayerUnknown'sBattlegrounds (PC) copy in his/her steam account.
• A Player must be 14 years old to participate in the event.
• A Player must play for only 1 team, if we find out a Player is playing for 2 teams in this event both teams will face disqualification.

Match Settings
Server
Map: Erangel and Miramar.
Server Region: SEA
TEAM: 16 teams (Each game)
Team: Squad 4P FPP (First Person)

Ranking points (Only Applied for Best of 3 and Best of 5 Matches)
Each kill is worth 15 points. Placement points are visible in the table below:
Placement Points

1	500
2	410
3	345
4	295

5	250
6	210
7	175
8	145
9	120
10	100
11	80
12	65
13	50
14	40
15	30
16	20

Gameplay Rules

• Every custom lobby gets hosted by an admin appointed by our egaming organizer.
The teams receive the Credentials from their assigned admin. Players should join in-game Lobby without any delay once they receive LobbyCredentials.

• Participants are not allowed to pass the password on to anyone but the other members of his/her team.

• Only referees, official broadcasters, anyone authorized by our egaming organizer and the players of that particular match are allowed to be inside the game.

• If a player disconnects, the game will be continued and players are allowed to join the game again.

• In case of server crash and if the game can't be continued due to various unfortunate reasons, the room will be re-hosted or rescheduled and the particular game will be played from start at the sole discretion of the Admins.

• Players who join the lobby are only allowed to play the whole series, changing players between series is not allowed.

• If any team or any individual participants gets caught using cheats, abusing, ghosting, using in game bugs to take advantage, spam or advertising will be disqualified from the tournament.

• If any player is experiencing a known bug they must contact an admin immediately. Failure to do so may result in a disqualification.

• Breaking one of the above gameplay rules shall result in an automatic forfeit of the game and if you find any of your opponent's breaking above mentioned rules

write an email to our egaming organizer (email id to be updated) with information regarding match like Match Date and Time, Match Tournament, Match Lobby Link, Suspicious Player or Team Details with appropriate proofs like screenshots, video clips or Round details. Once complaints are received, our gaming Officials will do thorough investigation and take necessary actions.

Tie Breaker Rules (BO3 & BO5):
• In case of a tie in the results the first tiebreaker will be average placement of the teams during the latest round.
• In case they still tie the second tiebreaker will be number of kills. If still tied, the winner will be chosen randomly.

Note: *The rules stated are tentative and are subject to change. Watch this space for all the latest updates.*