



# **ACER Predator League Bangladesh 2024**

## **- DOTA 2 Rulebook**

# Rules and Regulations

## Schedule

- Registration Start date: 27th August 2023
- Registration End date: 31st August 2023
- Start of the tournament: 1 September 2023
- Grand Finale of the tournament: 12th October 2023

## Format

Tournament will have 3 stages.

- 32 Teams Single Elimination Bo3 until we get top 16
- 16 Teams Double Elimination Bo3. Top 3 qualifies for Lan finale
- Bo3 LB final and UB Final

## Team Rules

A team consists of 5 regular members and 1 substitute. The players in the teams must be Bangladeshi. All players must be registered in order to play for your team. You CANNOT swap teams or players during the duration of the tournament.

## Match Rules

The lobby will be created 15 minutes before the appointed start time. Players must report to the game a minimum of 5 minutes before the appointed start time. The maximum pause time per team is 10 minutes per game. After 10 minutes of pause time, the game must resume.

## 1.1 General Rules

**1.1.1** All teams are required to read the tournament rules and regulations. Participation in our tournament signifies that the team agrees to abide by all the rules and regulations.

**1.1.2** Any team that violates the rules will be disqualified from the tournament.

**1.1.3** By joining any tournaments organized by **Acer**, all teams and participants will allow **Acer** to use their team logos, participant photos, interview videos, etc.

**1.1.4** Winners may be obligated to participate in promotional activities for **Acer's** products upon request. Unless the team has a conflicting sponsorship, they are required to engage in promotional activities as directed by **Acer** for the duration of the contract, which extends until the end of the season finale.

### Eligibility

Every player of every age - unless officially banned - with a valid steam account is allowed to participate in the competition and will be called "participant" in the following. Participants joining a team in order to fulfill the minimum required amount of team members will be called a "team" in the following.

### Commitments

1. By attending the competition participants acknowledge without limitation to comply with the rules and regulations, official announcement, and with the statements and decisions made by the referees.
2. Every participant acknowledges the right for the administration to modify the rules and regulations for adjustments at any time without notice.
3. Every participant must show the needed respect towards referees and other participants. Insults and unfair or disrespectful behavior towards anyone are not tolerated and will be punished.
4. Every participant must always have the newest version of Steam and Dota 2 installed and must check for updates in time before each match. Unless a new version comes out right

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before the match, patching is not a valid reason to delay it

5. Every team accepts the official schedule of the competition and declares their ability to be available during scheduled times.
6. Every team and participant must try to win every game at every stage of the competition. Purposefully losing for any reason is strictly forbidden.
7. Communication: The primary communication platform is the “ACER Predator League Bangladesh” discord server (<https://discord.gg/5Rv8dxD>), or verbal communication by reaching one of the tournament admins/mods/staffs. All the members of each team (who have games) must be available as much as possible, and must stay inside the official discord group until the team gets eliminated from the competition.

## **Lineup Info**

All teams must provide the administration the following information upon request (done during registration but also if asked):

- ❖ Full names of all members
- ❖ Steam accounts of all members
- ❖ Identity of the captain
- ❖ The team's official lineup for the competition needs to be provided before the game begins
- ❖ Team Logo (If asked)

## **Game time**

The official schedule of the competition will be announced before the tournament starts on discord as well as all channels being used such as Facebook and Instagram. This schedule includes the time of each match which represents the start time of game 1 of the match. If a delayed end of a previous match prohibits a match to start on schedule (due to either one of the involved teams still playing or the official broadcaster still streaming the previous match within the same tournament), the match time is changed to 5 minutes after the end of the previous match. In a match consisting of more than one game, the official start time of each following game is set to 5 minutes after the end of the previous game.

## **Punctuality**

If a team is not ready to start a game in time, the following punishments will be applied by the referee:

Late by 5 minutes – stage 1 draft penalty  
Late by 10 minutes – stage 2 draft penalty  
Late by 15 minutes – stage 3 draft penalty  
Late by 20 minutes – walk over

## **Lobby Hosting**

Every game gets hosted by a referee or each team captain will be given league ticket permission so that they can host their own games. The teams receive the password from him about 15 minutes before the match time on Discord. At least one member of each team must be present at that time to communicate with the opponents and administration. Participants are not allowed to pass the password on to anyone but the other members of his team and the stand-in(s) for the match.

## **Spectators**

Only referees, official broadcasters, anyone authorized by a referee, and the ten players are allowed to be inside the game. Everyone else has no permission to enter.

## **Server Location**

The server location will be Singapore.

## **Sides & Drafting order**

Selection priority for the first game of a match is decided by a coin toss done by the match admin. In the second game, the losing team will get selection priority. The same process is repeated with a new coin toss for game 3 (if existing) and so forth.

Before each game, the team with selection priority may either select a side or a draft order. The opposing team can choose the remaining factor.

## **Game Settings**

The referee must put the following settings to the lobby:-

- Game Mode- Captains Mode
- Lobby Password- TBD
- Server Location- Singapore
- Selection Priority- Automatic (Coin Toss) ( BO2, BO3 or BO5 might need manual sometimes )



- Penalty- As the law suggests
- Series Type- BO3
- Enable cheats- No
- Fill Empty slots with bots- No
- All Chat- No (unless the chat is related to technical issues)
- BOT Difficulty- None
- League Ticket- ACER Predator League Bangladesh 2022
- Spectators- Chosen by the referee depending on the competition
- Dota TV Delay - 5 minutes (Generally)

## **During a game**

### **Picks & Bans**

The hero pool always consists of all heroes the game mode allows and might therefore change several times during the competition. The game must not be paused during the draft, unless a drafter disconnects.

### **Pauses**

Each team will have a maximum of 3 pauses per Bo3 series, with each pause lasting no more than 10 minutes, unless under special circumstances. In such cases, the final decision will be made by the administrators

### **Disconnects & Reconnects**

If a player disconnects, the game is to be paused instantly. Each team has up to ten minutes to reconnect to the game. If this time is passed, the opposing team may continue the game,. The affected player is in this case still allowed to rejoin later.

## **Bugs**

If any serious bugs occur, the game must be paused immediately, and the administration decides how to continue. Knowingly abusing a bug is strictly forbidden.

## **Tools/Hacks**

The usage of any Dota-related tool aside from Steam and Dota 2 during a match is strictly forbidden. Any such behavior from a team/player will lead to instant disqualification of the team.

## **Ending**

A game is considered finished on any of the following scenarios:

- When the Ancient is destroyed
- When the opposition types “GG” or “Good Game Well Played” in all chat and the Ancient explodes on its own
- When the administration decides on it. (note: A game is not forfeited, when a player types "gg" or "ff". Always wait for the ancient to be destroyed!)

## **Rule Violation and Punishment**

Breaking of the rules or ignoring the order of an admin may result in a punishment for a whole team or a specific player. Type and amount are chosen by a referee.

## **Possible Team Punishments**

If any team violates the community and tournament guidelines they might face-

- Default Loss for one game
- Default Loss for the whole match
- Time Penalty for the next draft
- Score Reduction (during a group stage)
- Temporary or permanent ban from the competition



### **Possible Player Punishments**

- Temporary ban from the competition
- Permanent ban from the competition
- Community Ban depending on the violation level

### **Media Obligations**

The team or players should be available for an interview Pre/Post match or recorded interview if advised by the Tournament Organizers. The players should turn on cams for verification purposes if the organizers ask them to.

### **Prize Pool**

Rank	Amount
1	150,000
2	60,000
3	25,000
4-16	65,000
<b>Total</b>	300,000

**P.S:** At any time during the tournament, under any scenario that isn't mentioned in the rules above, the tournament admins are the deciding authority. The teams/players must comply with the decision of the organizers.

**\*\*\*\*Good Luck! Have Fun!!\*\*\*\***