

## Creature Feature SFX - file list

Sound designer / recordist Joel Steudler

Creature\_action\_attack\_gore\_01.wav  
Creature\_action\_attack\_gore\_02.wav  
Creature\_action\_attack\_gore\_03.wav  
Creature\_action\_attack\_gore\_04.wav  
Creature\_action\_attack\_gore\_05.wav  
Creature\_action\_attack\_swipe\_01.wav  
Creature\_action\_attack\_swipe\_02.wav  
Creature\_action\_attack\_thump\_01.wav  
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Creature\_action\_bite\_01.wav  
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Creature\_action\_bite\_05.wav  
Creature\_action\_bite\_06.wav

Creature\_action\_eating\_01.wav  
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Creature\_action\_eating\_05.wav  
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Creature\_Aggressive\_001\_angry\_03.wav  
Creature\_Aggressive\_001\_angry\_04.wav  
Creature\_Aggressive\_001\_angry\_05.wav  
Creature\_Aggressive\_001\_angry\_06.wav  
Creature\_Aggressive\_001\_angry\_07.wav  
Creature\_Aggressive\_001\_idle\_01.wav  
Creature\_Aggressive\_001\_idle\_02.wav  
Creature\_Aggressive\_001\_short\_01.wav

Creature\_Aggressive\_002\_angry\_01.wav  
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Creature\_Aggressive\_002\_angry\_03.wav  
Creature\_Aggressive\_002\_idle\_01.wav

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Creature\_Aggressive\_002\_snarl\_01.wav  
Creature\_Aggressive\_002\_snarl\_02.wav  
Creature\_Aggressive\_002\_snarl\_03.wav

Creature\_Aggressive\_003\_angry\_01.wav  
Creature\_Aggressive\_003\_angry\_02.wav  
Creature\_Aggressive\_003\_angry\_03.wav  
Creature\_Aggressive\_003\_growl\_01.wav  
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Creature\_Aggressive\_004\_angry\_01.wav  
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Creature\_Aggressive\_004\_angry\_04.wav  
Creature\_Aggressive\_004\_angry\_05.wav  
Creature\_Aggressive\_004\_angry\_06.wav  
Creature\_Aggressive\_004\_growl\_01.wav  
Creature\_Aggressive\_004\_idle\_01.wav  
Creature\_Aggressive\_004\_short\_01.wav  
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Creature\_Aggressive\_004\_snarl\_01.wav

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Creature\_Aggressive\_005\_idle\_01.wav  
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Creature\_Aggressive\_006\_hiss\_01.wav  
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Creature\_Aggressive\_006\_hiss\_03.wav

Creature\_Aggressive\_006\_hiss\_04.wav  
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Creature\_Aggressive\_007\_snarl\_01.wav

Creature\_Aggressive\_008\_angry\_01.wav  
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Creature\_Aggressive\_008\_angry\_03.wav  
Creature\_Aggressive\_008\_angry\_04.wav  
Creature\_Aggressive\_008\_angry\_05.wav  
Creature\_Aggressive\_008\_idle\_01.wav  
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Creature\_Aggressive\_010\_angry\_01.wav  
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Creature\_Aggressive\_010\_angry\_03.wav  
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Creature\_Aggressive\_013\_angry\_04.wav  
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Creature\_Aggressive\_013\_angry\_07.wav  
Creature\_Aggressive\_013\_idle\_01.wav  
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Creature\_Aggressive\_014\_angry\_01.wav  
Creature\_Aggressive\_014\_angry\_02.wav  
Creature\_Aggressive\_014\_angry\_03.wav  
Creature\_Aggressive\_014\_growl\_01.wav  
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Creature\_Aggressive\_014\_idle\_01.wav  
Creature\_Aggressive\_014\_idle\_02.wav  
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Creature\_Birdlike\_001\_angry\_01.wav  
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Creature\_Birdlike\_001\_angry\_04.wav  
Creature\_Birdlike\_001\_cry\_01.wav  
Creature\_Birdlike\_001\_cry\_02.wav  
Creature\_Birdlike\_001\_cry\_03.wav  
Creature\_Birdlike\_001\_short\_01.wav  
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Creature\_Birdlike\_001\_skwak\_01.wav  
Creature\_Birdlike\_001\_skwak\_02.wav

Creature\_Birdlike\_002\_angry\_01.wav  
Creature\_Birdlike\_002\_angry\_02.wav  
Creature\_Birdlike\_002\_angry\_03.wav  
Creature\_Birdlike\_002\_angry\_04.wav  
Creature\_Birdlike\_002\_chirp\_01.wav  
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Creature\_Birdlike\_002\_chirp\_04.wav  
Creature\_Birdlike\_002\_chirp\_05.wav  
Creature\_Birdlike\_002\_chirp\_06.wav  
Creature\_Birdlike\_002\_chirp\_07.wav  
Creature\_Birdlike\_002\_chirp\_08.wav  
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Creature\_Insectoid\_001\_bugspeak\_01.wav  
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Creature\_Insectoid\_001\_bugspeak\_04.wav  
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Creature\_Insectoid\_002\_angry\_02.wav  
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Creature\_Insectoid\_002\_bugspeak\_01.wav  
Creature\_Insectoid\_002\_bugspeak\_02.wav  
Creature\_Insectoid\_002\_bugspeak\_03.wav

Creature\_Peaceful\_001\_angry\_01.wav  
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Creature\_Peaceful\_001\_idle\_01.wav  
Creature\_Peaceful\_001\_idle\_02.wav  
Creature\_Peaceful\_001\_idle\_03.wav  
Creature\_Peaceful\_001\_long\_01.wav  
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